

**ELECTRIC SERVICE REGULATION NO. 12 - Continued**

**4. EXTENSIONS TO PLANNED DEVELOPMENTS (continued)**

**(b) Allowances and Advances (continued)**

For nonresidential developments the Developer must pay a non-refundable advance equal to the Company's estimated installed costs to make primary service available to each lot.

For residential developments the Company will provide the Developer a maximum Extension Allowance of \$750 for each lot. The Developer must pay a non-refundable advance for all other costs to make secondary voltage service available to each lot. The Developer may be required to pay a refundable advance equal to the Extension Allowance.

For both nonresidential and residential developments the Company may require the Developer to pay for facilities to provide additional service reliability or for future development.

**(c) Refunds**

The Company will make no refunds for facilities installed within a development. However, a Developer may receive refunds on an advance paid for a new Extension to, or backboned through, the development, if additional Applicants connect to that Extension outside the development. The Developer is eligible for these refunds during the first ten years following construction of the Extension for up to four additional (C) Applicants as given in section 1(j) Refunds. Each of these Applicants, for which a refund was not waived, must pay the Company, prior to connection, 20% of the cost of (C) the shared facilities. The Company will refund such payments to the Developer.

**(d) Underground Extensions**

The Company will construct Extensions underground when requested by the Developer or required by local ordinances or conditions. The Developer must pay for the conversion of any existing overhead facilities to underground, under the terms of Section 6 of this Regulation. The Developer must provide all trenching and backfilling, imported backfill material, conduits, and equipment foundations that the Company requires. If the Developer requests, the Company will provide these items at the Developer's expense.

(Continued)